CONCEPTS	COMPONENTS	BEGINNER (1) TO ADVANCED BEGI		COMPETENT (3)		PROFICIENT (4) TO EXPERT (5)	
Preparation	Scheduling	Identifies need for small groups at the bedside		Demonstrates creativity in scheduling approaches		Schedules participants for optimal learning experience	
		1 2		3		4	5
	Learning Objectives	and psychomotor domains of learning		Correlates objectives for all domains of learning to the level of the participants' education or experience		Incorporates objectives that integrate holistic patient- centered care	
		1	2	3	3	4	5
	Planning Process	Informs lab staff of plans to conduct simulation		Collaborates with lab staff to ensure learning objectives will be met		Reviews prior simulated clinical experiences (SCEs) to ensure improvements made in learning experience	
		1	2	3	}	4	5
	Fidelity Level (e.g. environment, simulation modality)	Intends to use materials/simulation modality based on own comfort/ease		Plans for a level of fidelity that will meet the desired outcomes		Designs experience to closely replicate environment of care in accordance with learning objectives	
		1	2	3	3	4	5
	Supply/Equipment Availability	Lists supplies and equipment needed for SCE		Organizes learning materials according to priority of need		Develops or enhances materials to allow learners to critically think	
		1	2	3	}	4	5
	Preparation Requirements	Informs participants of any preparation requirements prior to arrival to SCE		Determines whether participants are prepared for the SCE		Analyzes whether level of preparation is sufficient to optimize learning	
		1	2	3		4	5
	Evaluation Methods	Intends to evaluate whether the participants were satisfied with the SCE		Plans to gather data to evaluate the experience, facilitator, and/or learning outcomes		Plans to use psychometrically sound evaluation tools	
		1	2	3	3	4	5
	Scores	Total Column		Total Column		Total Column	

Preparation Section Score Guide for Total of All Three Columns: 0-14 = Beginner to Advanced Beginner (requires mentoring by Proficient to Expert facilitator) 15-27 = Competent 28-35 = Proficient to Expert (may provide mentoring to Beginner to Advanced Beginner facilitator)

CONCEPTS	COMPONENTS	BEGINNER (1) TO ADVANCED BEGINNER (2)		COMPETENT (3)		PROFICIENT (4) TO EXPERT (5)	
Prebriefing	Expectations (e.g. confidentiality, code of conduct, participation,	Informs participants of what to expect during the SCE		Addresses any participant misconceptions regarding expectations		Provides rationale for the expectations of all participants	
	respect)	1	2	3		4	5
	Learning Objectives	Provides learning objectives to participants prior to scenario		Reviews learning objectives with participants prior to scenario		Clarifies misconceptions, ensuring participants understand the learning objectives prior to the scenario	
		1	2	3		4	5
	Role Identification	Assigns roles to participants		Provides thorough explanations and/or scripts for each role		Analyzes which role should be given to each participant, to optimize learning, based on identified strengths and weaknesses	
		1	2	3		4	5
	Learning Environment	Addresses participant concerns as a group without singling out one person		Role models positive, encouraging behaviors that promote learning		Monitors degree of emotions, throughout SCE, to determine if they interfere with learning process	
		1	2	3		4	5
	Scores	Total Column		Total Column		Total Column	
0-8 = Beginner to Adv 9-15 = Competent 16-20 = Proficient to	ore Guide for Total of All Three Colum vanced Beginner (requires mentoring Expert (may provide mentoring to Be	by Proficient to Expert fa	ner facilitator)				
CONCEPTS	COMPONENTS	BEGINNER (1) T ADVANCED BEG		COMPETENT (3)		PROFICIENT (4) TO EXPERT (5)	
Facilitation	Focus	Focused on self (paperwork) or o SCE (skill, event)	phone, ne component of	Places full attentic participants and S		Switches tasks as provide cues, eva comprehension,	luate
Facilitation	Focus	paperwork) or o	phone, ne component of			Switches tasks as provide cues, eva	luate
Facilitation	Focus Guidance	paperwork) or o	phone, ne component of 2 ants and does	participants and S	CE when l on level of	Switches tasks as provide cues, eva comprehension,	lluate note behaviors 5 ogress through rs, allowing

CONCEPTS	COMPONENTS	BEGINNER (1) TO ADVANCED BEGINNER (2)		COMPETENT (3)		PROFICIENT (4) TO EXPERT (5)	
	Engagement of Participants	Recognizes when all participants are not involved in the SCE		Provides appropriate cues or prompts as part of the SCE in an effort to engage all participants		Uses a variety of methods to involve disengaged participants	
		1	2	3		4	5
	Performance			Identifies strengths and weaknesses of participants		Ascertains potential causes for both strengths and weaknesses	
		1	2	3		4	5
	Time/Length	Continues throu written without management	0	necessary, in order to have time		Adapts, during the experience, to address all learning objectives within time constraints	
		1	2	3		4	5
	Evaluate	Determines whe progressed as in		Identifies components of the SCE that need to be addressed during the debriefing		Develops a holistic reaction to the scenario that will guide debriefing	
		1	2	3		4	5
	Scores	Total Column		Total Column		Total Column	
0-12 = Beginner to 13-23 = Competent	icore Guide for Total of All Three Colu Advanced Beginner (requires mentor : to Expert (may provide mentoring to I	ing by Proficient to Expert					
CONCEPTS	COMPONENTS	BEGINNER (1) T ADVANCED BEG	(1) TO COMPETENT (3)			PROFICIENT (4) TO EXPERT (5)	
Debriefing	Model/Plan	Model/Plan Discussion is random		Uses an established model or plan to facilitate debriefing		 Uses the parts of a model or pl that are most useful for the current learning situation and participants 	
		1	2	3		4	5
	Facilitate Reflection	Reviews simulation activity with participants		Explores with participants the rationale for their decisions		Facilitates in-depth analysis of decision-making processes and higher order thinking	
		1	2	3		4	5
		Recognizes that not everyone is involved in discussions		Guides discussion to keep everyone engaged		Uses a variety of methods to engage all participants	
	Engagement	0	b		-	5	

CONCEPTS	COMPONENTS	ADVANCED BEGINNER (2)		COMPETENT (3)		PROFICIENT (4) TO EXPERT (5)	
	Active Listening			Provides prompts or cues only to obtain needed information		Demonstrates comfort with silence to allow participants to think and process	
		1	2	3		4	5
	Performance Feedback	participants		Guides discussion of positive performance and analysis of areas for improvement		Facilitates self-reflection and peer analysis of performance	
		1	2	3		4	5
	Learning Objectives	Focuses on scenario events		Determines whether learning objectives were met		Assists participants to determine level of attainment of learning objectives	
		1	2	3		4	5
	Transfer of Learning	Tells participants how SCE can be used in traditional clinical environment		Facilitates discussion of how SCE can be used to improve patient care		Guides participants to determine how both positive and negative lessons can be applied to patient care	
		1	2	3		4	5
	Summary	Abruptly ends SCE without summarizing learning experience		Summarizes the SCE for the participants		Supports the participants as they summarize the SCE	
		1	2	3		4	5
	Scores	Total Column		Total Column		Total Column	
0-16 = Beginner to A 17-31 = Competent	ore Guide for Total of All Three Column Advanced Beginner (requires mentorin o Expert (may provide mentoring to Be COMPONENTS	ng by Proficient to Expert	nner facilitator) O	COMPETENT (3)		PROFICIENT (4) EXPERT (5)	ТО
Evaluation	Experience	Asks the participants if they liked/enjoyed the SCE		Uses methods designed to collect data from participants, staff, and faculty about the SCE		Incorporates feedback to improve future learning outcomes	
		1	2	3		4	5
	Participants	ParticipantsAsks simulation staff and faculty for observations about participants' learning outcomes12		Uses methods designed to collect data about the participants and learning		Assists individual participants to create an action plan based on learning outcomes	
				3		4	5
							1

CONCEPTS	COMPONENTS	BEGINNER (1) T ADVANCED BEG		(2) COMPETENT (3)		PROFICIENT (4) TO EXPERT (5)	
	Curriculum	between challenges in SCE and		Recognizes that challenges identified during an SCE may be a result of curricular design		Collaborates with the curriculum team to ensure learning needs are met	
				3		4	5
	Facilitators	Does not seek fee performance	edback on own	Seeks feedback from students and peers about facilitator's skills 3		Incorporates feedback into self improvement plan	
		1	2			4	5
	Scores	Total Column		Total Column		Total Column	
	ore Guide for Total of All Three C dvanced Beginner (requires men		cilitator)				

9-15 = Competent 16-20 = Proficient to Expert (may provide mentoring to Beginner to Advanced Beginner facilitator)

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